



# ECE317 : Feedback and Control

## Lecture: Block Diagrams

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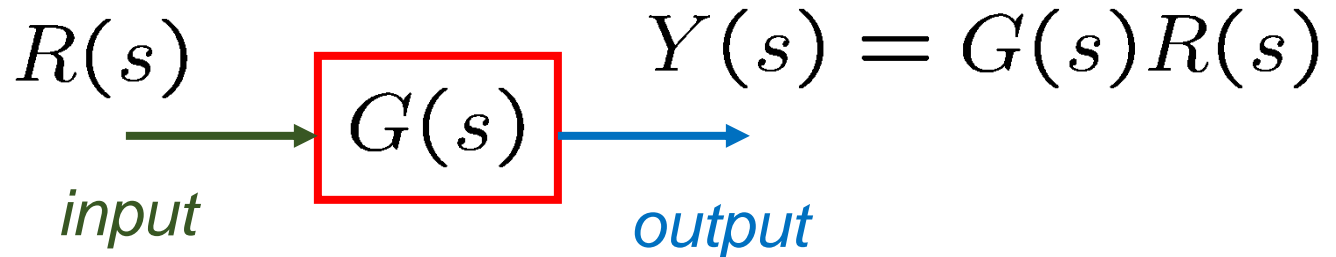
# Transfer function (review)



- A **transfer function** is defined by

$$G(s) := \frac{Y(s)}{R(s)}$$

*Laplace transform of system output* (pointing to  $Y(s)$ )  
*Laplace transform of system input* (pointing to  $R(s)$ )

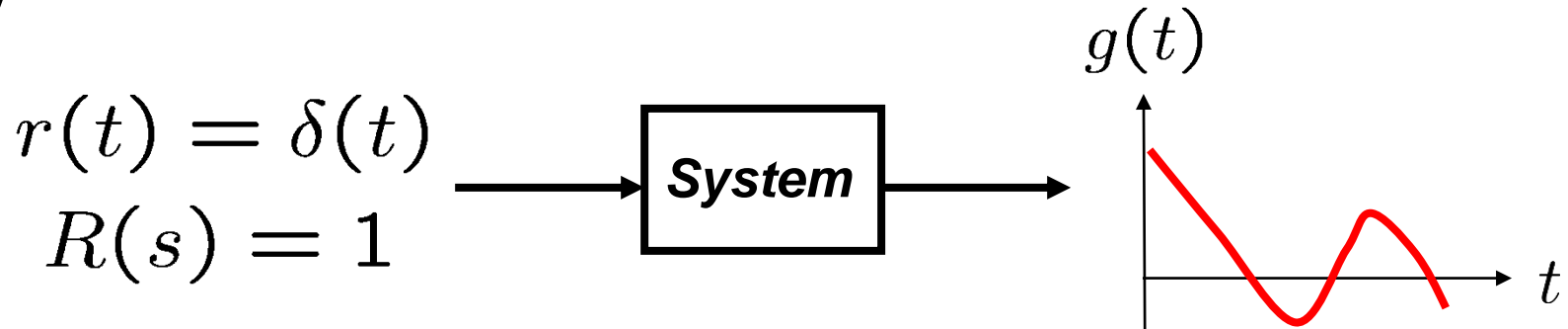


- A system is assumed to be at rest. (zero initial condition)
- Transfer function is a generalization of “gain” concept.

# Impulse response (review)



- Suppose that  $r(t)$  is the unit impulse function and system is at rest.



- The output  $g(t)$  for the unit impulse input is called *unit impulse response*.
- Since  $R(s)=1$ , the transfer function can also be defined as the **Laplace transform of impulse response**:

$$G(s) := \mathcal{L} \{g(t)\}$$

# Course roadmap



## Modeling

- ✓ Laplace transform
- ✓ Transfer function
- Block Diagram
- Linearization
- ✓ Models for systems
  - electrical
  - mechanical
  - example system

## Analysis

- Stability
  - Pole locations
  - Routh-Hurwitz
- Time response
  - Transient
  - Steady state (error)
- Frequency response
  - Bode plot

## Design

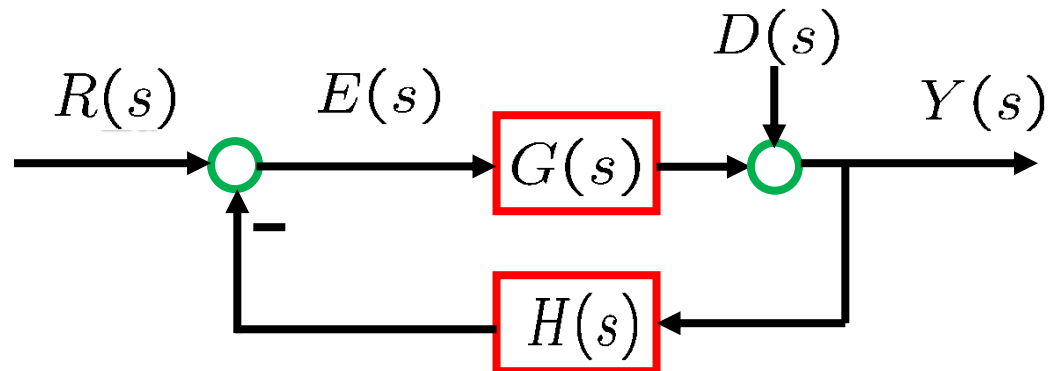
- Design specs
- Frequency domain
- Bode plot
- Compensation
- Design examples

*Matlab & PECS simulations & laboratories*



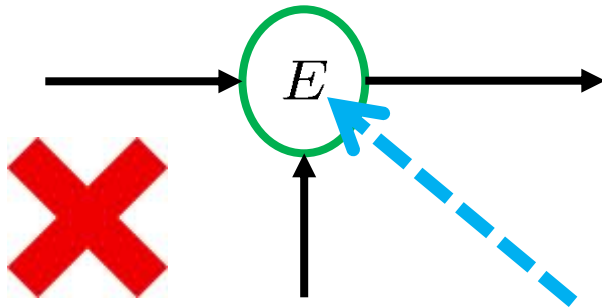
# Block diagram

- Represents relations among signals and systems
- Very useful in control systems
- Also useful in computer simulations (Simulink)
- Elements
  - **Block**: transfer function (“gain” block)
  - Arrow: signal
  - **Node**: summation (or subtraction) of signals

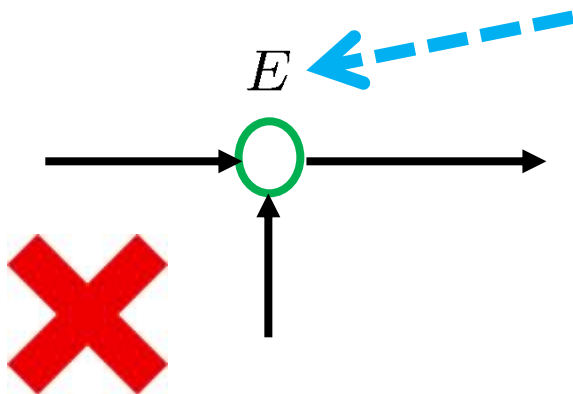




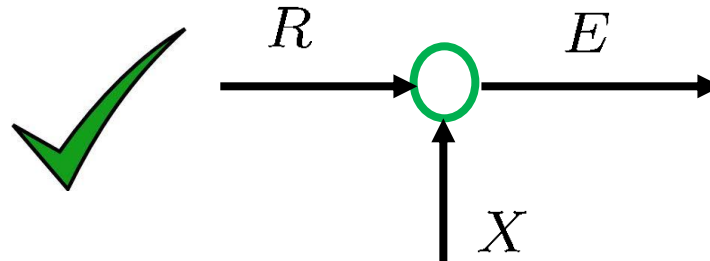
# Typical mistakes



*Unclear which signal is "E"*

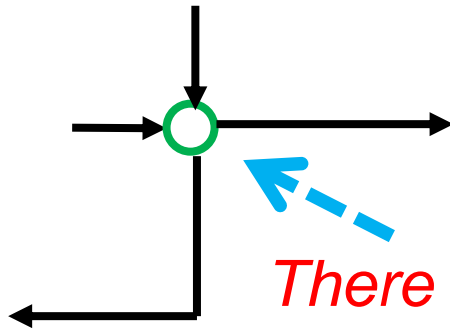


*Signal must be indicated on an arrow.*



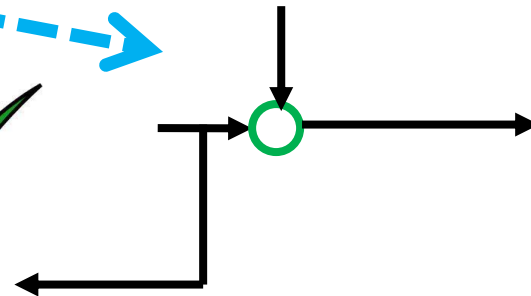
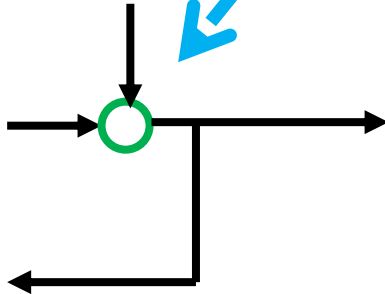


# Typical mistakes (cont'd)



*There must be only one output from a node.*

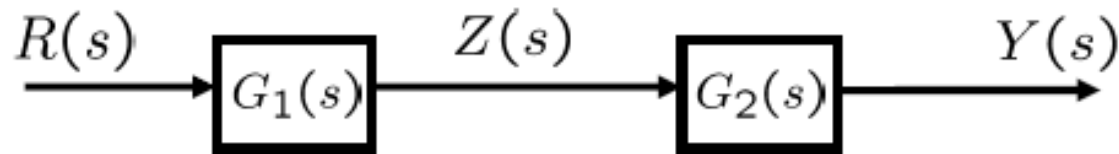
*Both are fine, but they have different meanings!*





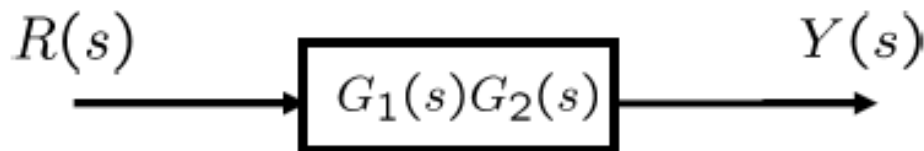
# Elementary TF block diagrams

- Series connection



$$\underbrace{\frac{Z(s)}{R(s)} = G_1(s)} \quad \underbrace{\frac{Y(s)}{Z(s)} = G_2(s)}$$

➔  $\frac{Y(s)}{R(s)} = G_1(s)G_2(s)$

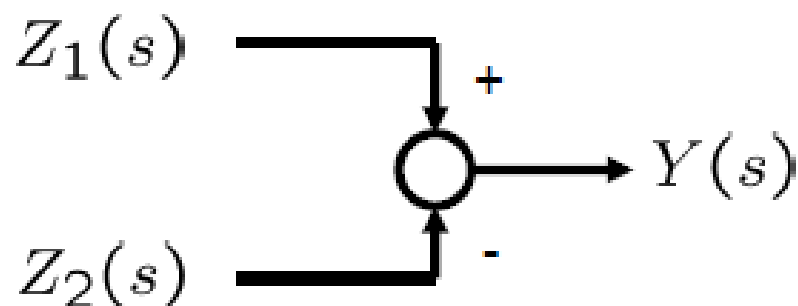






# Elementary TF block diagrams

- Summing Junction

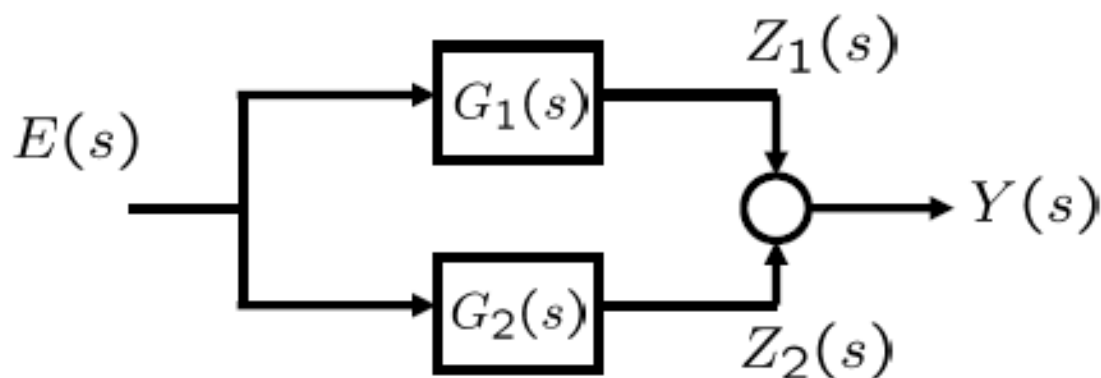


➔ 
$$Y(s) = Z_1(s) - Z_2(s)$$

# Elementary TF block diagrams



- Parallel connection

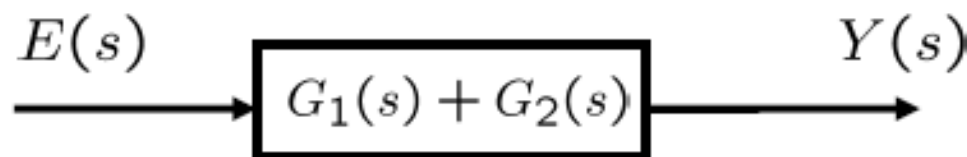


$$\frac{Z_1(s)}{E(s)} = G_1(s)$$

$$\frac{Z_2(s)}{E(s)} = G_2(s)$$

$$Y(s) = Z_1(s) + Z_2(s) = (G_1(s) + G_2(s))E(s)$$

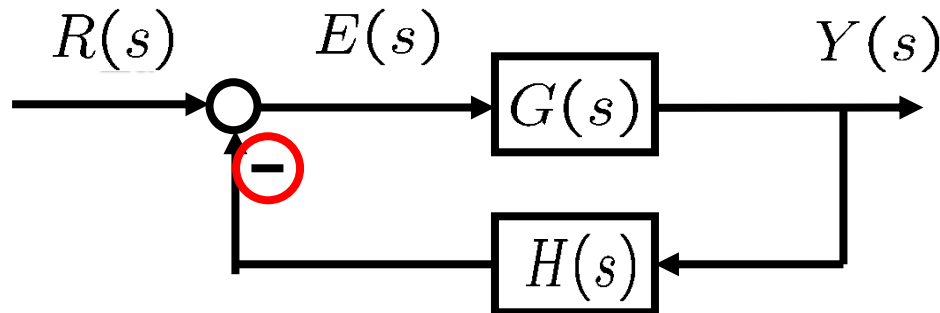
➔ 
$$\frac{Y(s)}{E(s)} = G_1(s) + G_2(s)$$



# Transfer function (TF) with feedback



- **Negative** feedback system

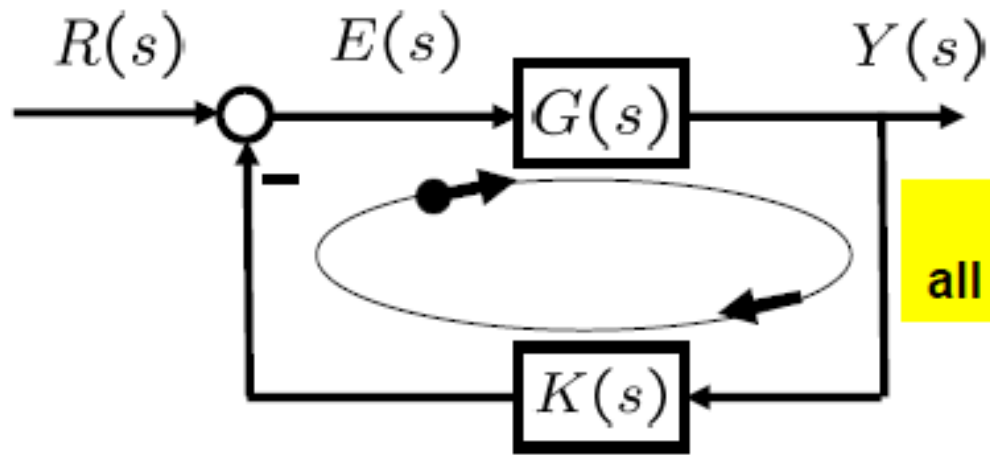


$$E(s) = R(s) - H(s)G(s)E(s) \quad \longrightarrow \quad E(s) = \frac{1}{1 + G(s)H(s)}R(s)$$

$$Y(s) = G(s)E(s) \quad \longrightarrow \quad Y(s) = \frac{G(s)}{1 + G(s)H(s)}R(s)$$

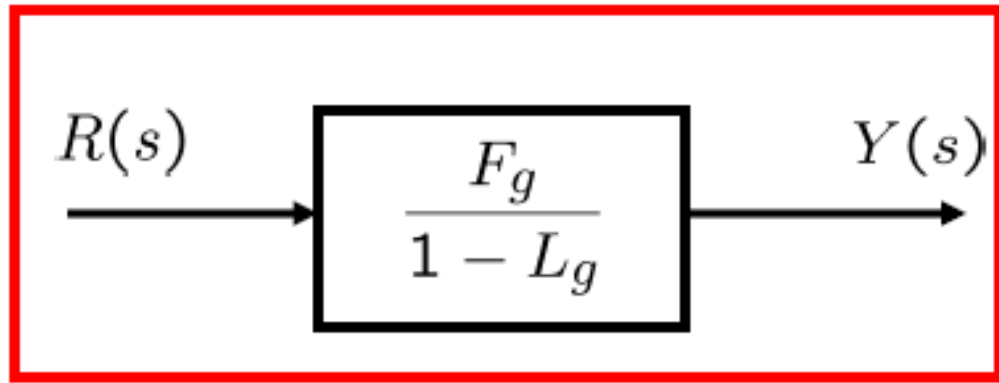
$\left( \begin{array}{l} G(s) \quad : \text{forward path TF} \\ G(s)H(s) \quad : \text{open-loop TF} \end{array} \right)$

# Feedback loop formula, $TF_{R \rightarrow Y}$



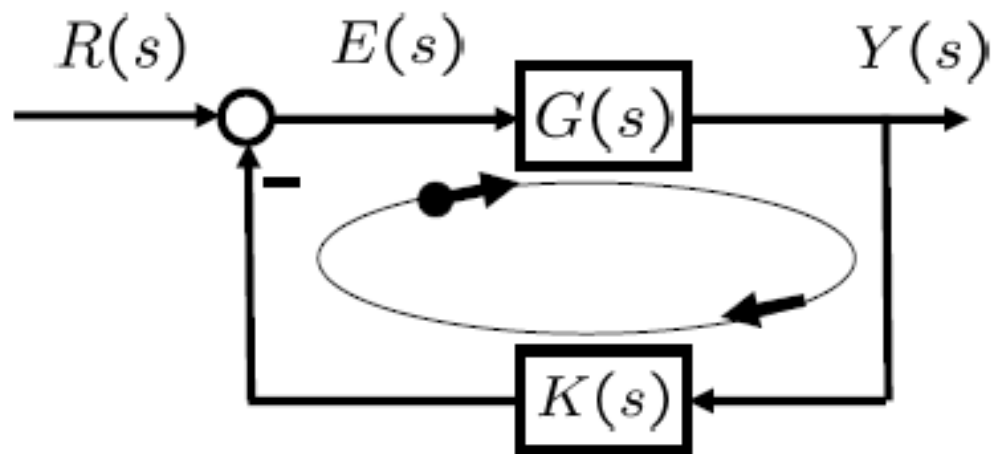
The loop gain is the product of all transfer functions that form the loop

- $F_g$ : Forward gain from  $R(s)$  to  $Y(s)$   $\rightarrow G(s)$
- $L_g$ : Loop gain:  $\rightarrow G(s)K(s)(-1)$

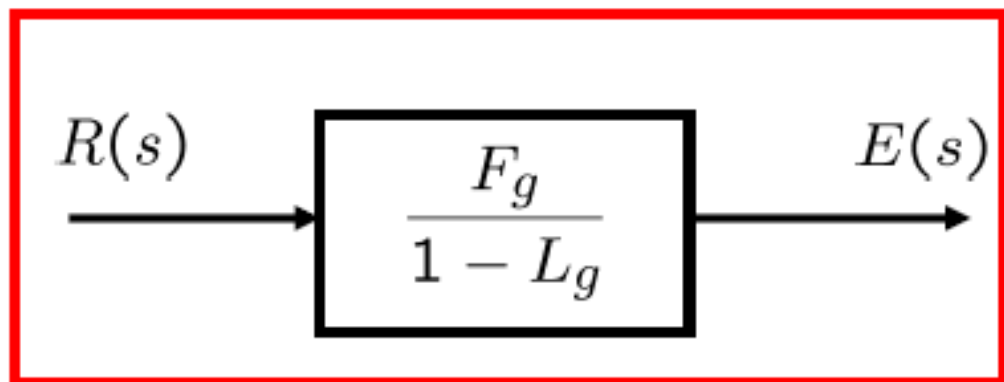


$$\rightarrow \frac{Y(s)}{R(s)} = \frac{G(s)}{1 + G(s)K(s)}$$

# Feedback loop formula, $TF_{R \rightarrow E}$

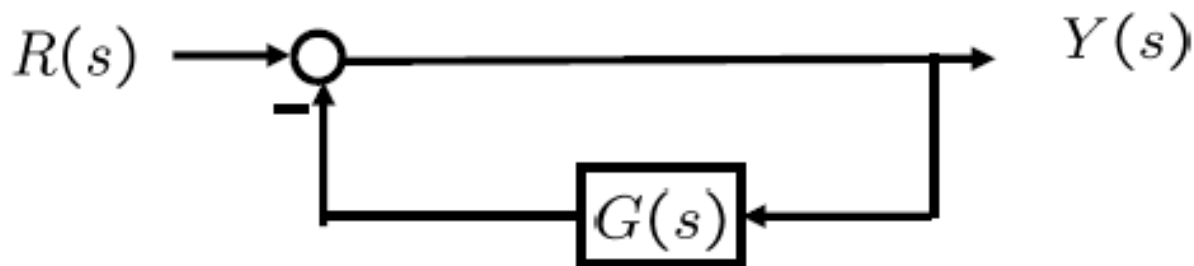
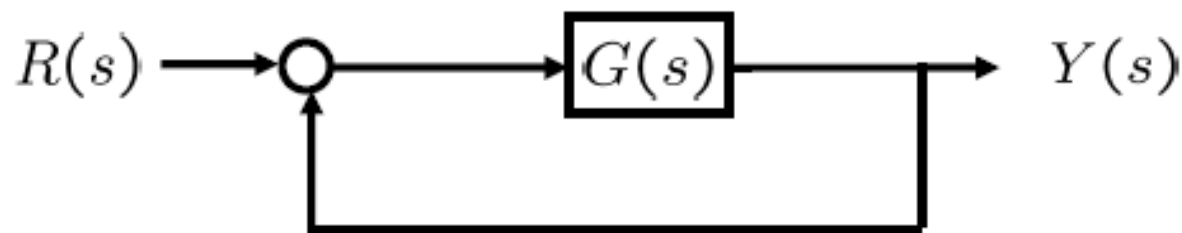
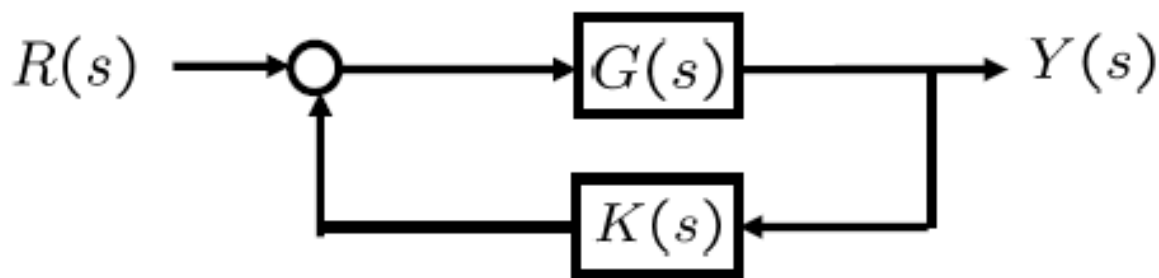


- $F_g$ : Forward gain from  $R(s)$  to  $E(s)$   $\rightarrow 1$
- $L_g$ : Loop gain:  $\rightarrow G(s)K(s)(-1)$



$$\rightarrow \frac{E(s)}{R(s)} = \frac{1}{1 + G(s)K(s)}$$

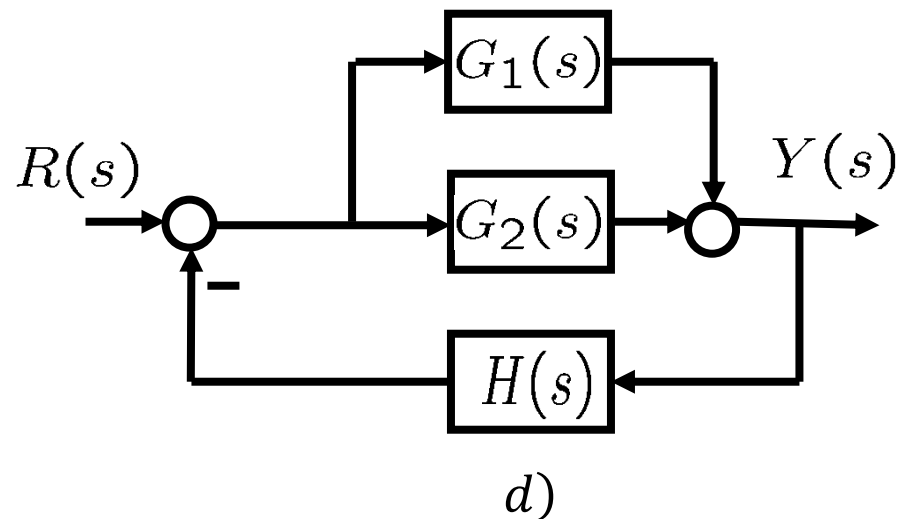
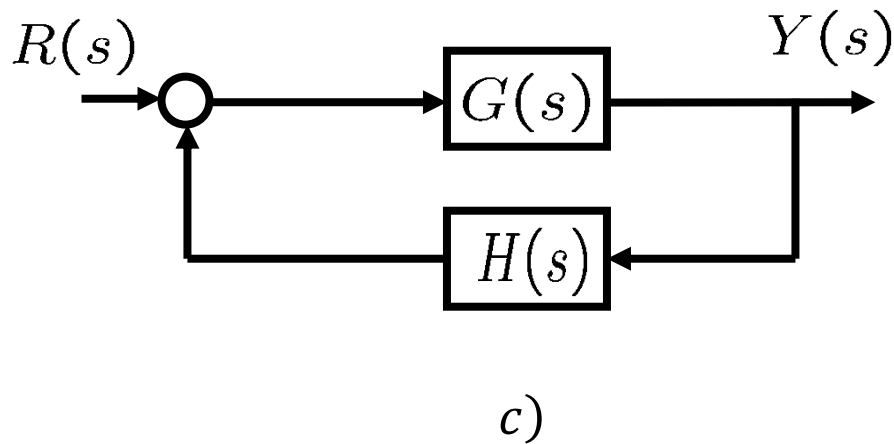
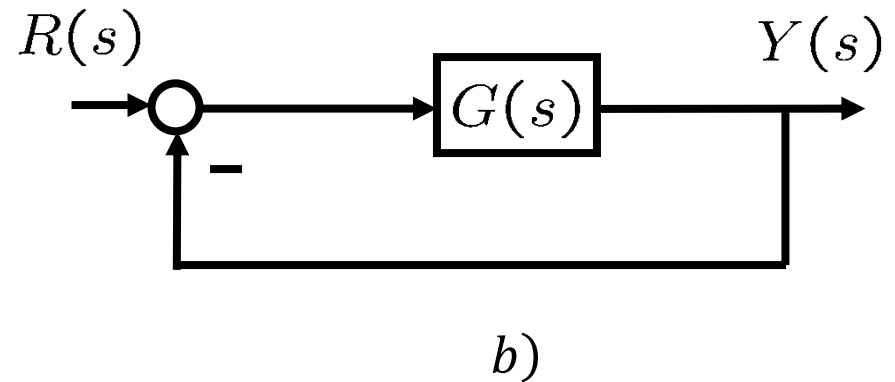
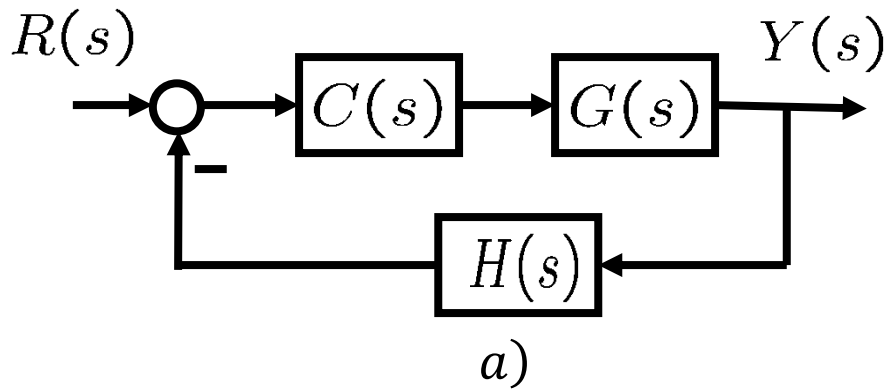
# Exercises



# Ex: TF of feedback systems



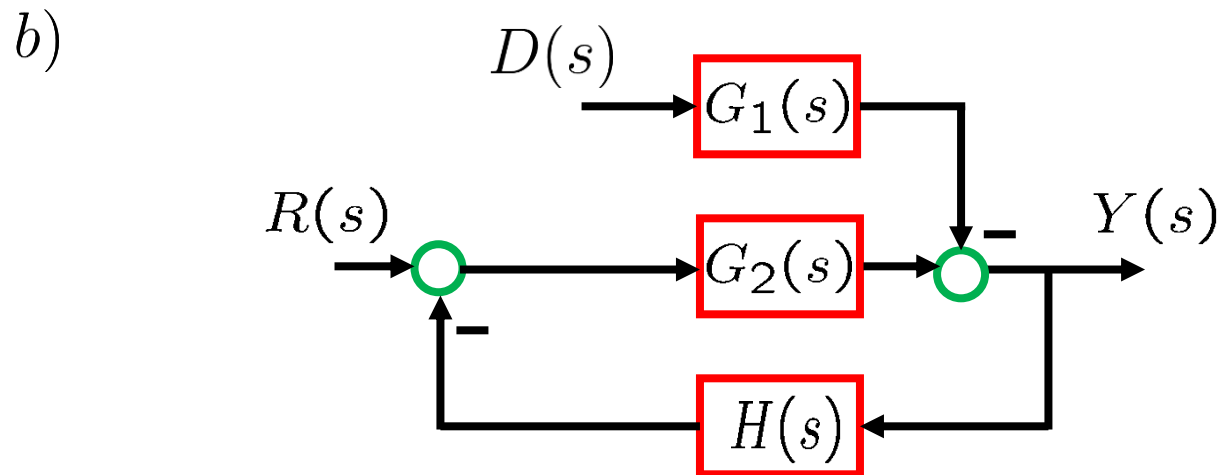
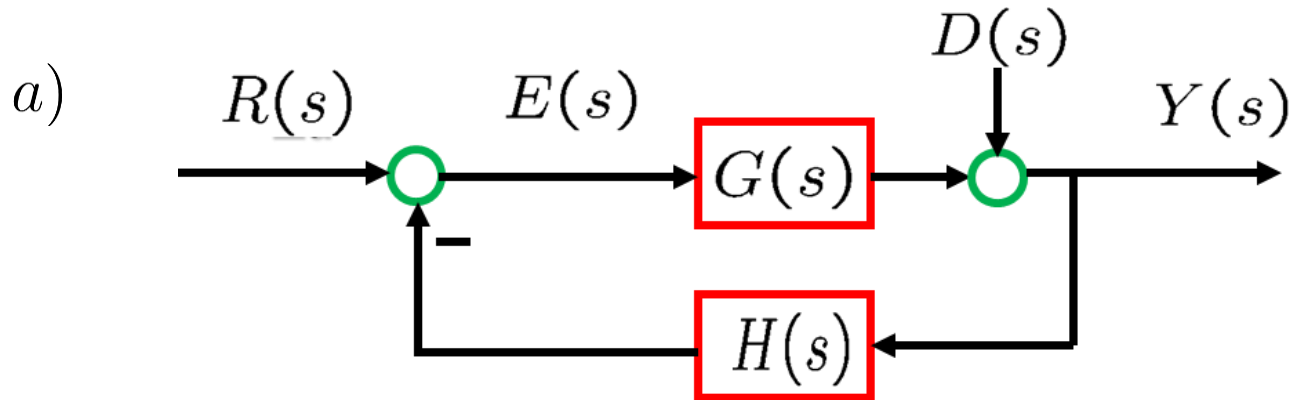
- Compute transfer functions from  $R(s)$  to  $Y(s)$ .



# Ex: TF of feedback systems

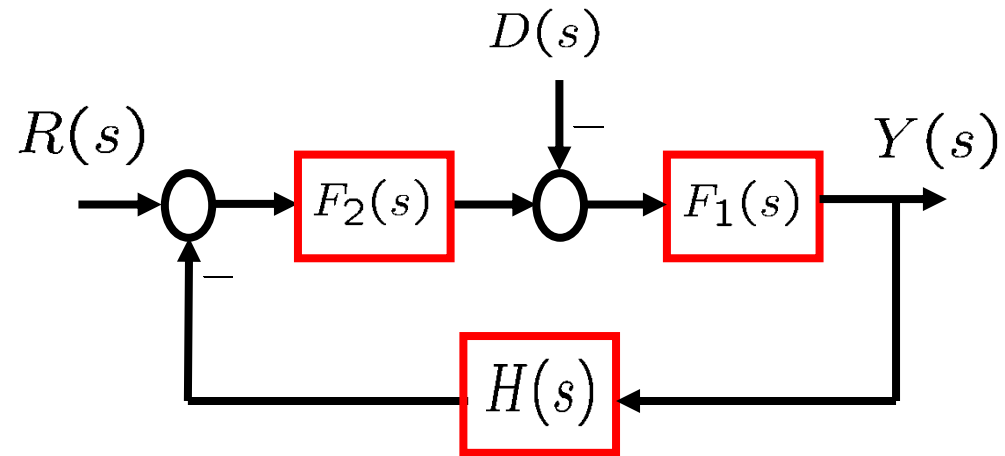


- Compute transfer function from  $D(s)$  to  $Y(s)$ .





c)



# Summary



- Block Diagrams
  - Multiple blocks, summers
  - Application of negative feedback
  - Overall closed loop transfer function via block diagram reduction
- Next lecture, time response introduction